



MAX (Robot from Space)/HORSE RACE

- SIDE 1 MAX-Find the hidden power systems and destroy them before Max destroys you
 SIDE 2 HORSE RACE-Bet to win on any of 4 horses in 5 races. Two versions on this tape (ASTRO-BASIC & BALLY BASIC)

FOLLOW INPUT INSTRUCTIONS ON BACK OF PAGE

MAX-After loading wait for the screen to show you the mission you must complete. Using the keypad, select 1,2,or 3 for the power of blaster you will use. #1 is the most powerful #3 is the weakest but you get more shots with the weaker blaster. Max has various weaknesses above the belt and you must score a direct hit to penetrate and destroy one of his systems. You must destroy all three in the limited number of shots. Once Max is destroyed or if you fail just pull the trigger for new game.

CONTROL FUNCTIONS ARE:

- KEYPAD Selects blaster size (1 to 3)
 JOYSTICK Moves crosshairs for the blaster gunsight
 TRIGGER Fires blaster and starts new game
 KNOB No function

HORSE RACE-BALLY BASIC Use keypad to bet on each horse for all five races.

HORSE RACE-ASTRO BASIC Do not stop tape until screen reads: PLAYERS. Using knob #1 select # of Players. The screen will clear and four horses will appear at the starting gate. Quickly look at the horses and the odds under the race track. The odds show what the chances of a particular horse are to win. Just by looking at the horse you can just about guess what his odds are. To bet, any player pulls his or her trigger then using the knob selects how much of a bet (up to \$50.00 if you have that much) you wish to make. Pull the trigger to lock in your bet. Then using the same procedure select which horse you think will win. (2 to 1 pays 2 times bet, 6 to 1 pays 6 times bet if you win) You may want to play a long shot and try for the big bucks hoping the odds are in your favor. Once you have bet it becomes the next players turn to bet. Your bets must be in before "Post Time" reaches 0. The race begins automatically, and oddly enough cheering for your horse seems to help. If you run out of money you cannot bet in the next race. If all players are broke the race is cancelled, and the game is over. There are only 5 races run per play, for a new race pull trigger #1.

CONTROL FUNCTIONS ARE:

- KEY PAD Used in BALLY BASIC ONLY to input all bets
 JOYSTICK No function
 TRIGGER Used to input players, bet amount, and horse selection.
 KNOB Used with trigger to make selections in betting.
 ALL PLAYERS USE THERE OWN CONTROL HANDLE TO PLACE BETS.

SCORING

Each winning horse pays its odds times the amount bet. All players start with \$50.00 dollars. If you don't bet you can't win or loose. Everyone has a chance to win, even a turtle could make it though not as likely as a 2 to 1 favorite.

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